



Young Writers' Story Starter 2

Write a story that starts: One day, I was playing outside and an animal came up to me and said “Hello”.

To get started:

- What is the animal?
- What does the animal want?
- Think about what adventure will you go on with the animal.

Make sure to check:

- ✓ Capital letters and full stops
- ✓ That every sentence makes sense
- ✓ That you have explained why the animal came to you

Start your story here!

[illegible]

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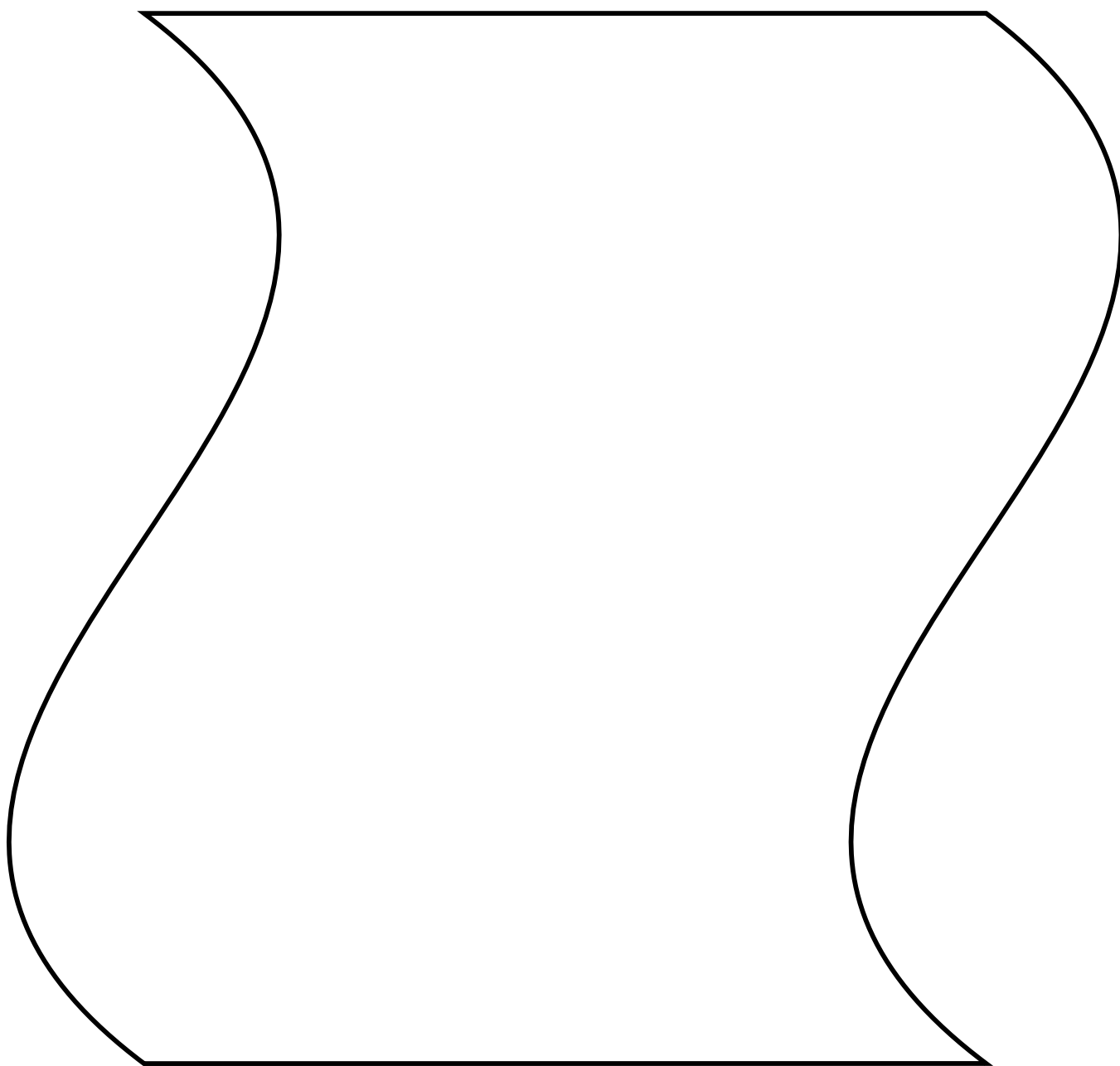


Aye aye Captain!

Imagine you are the captain of your own pirate ship.

- What would your pirate ship be called?
- What would your pirate flag look like?

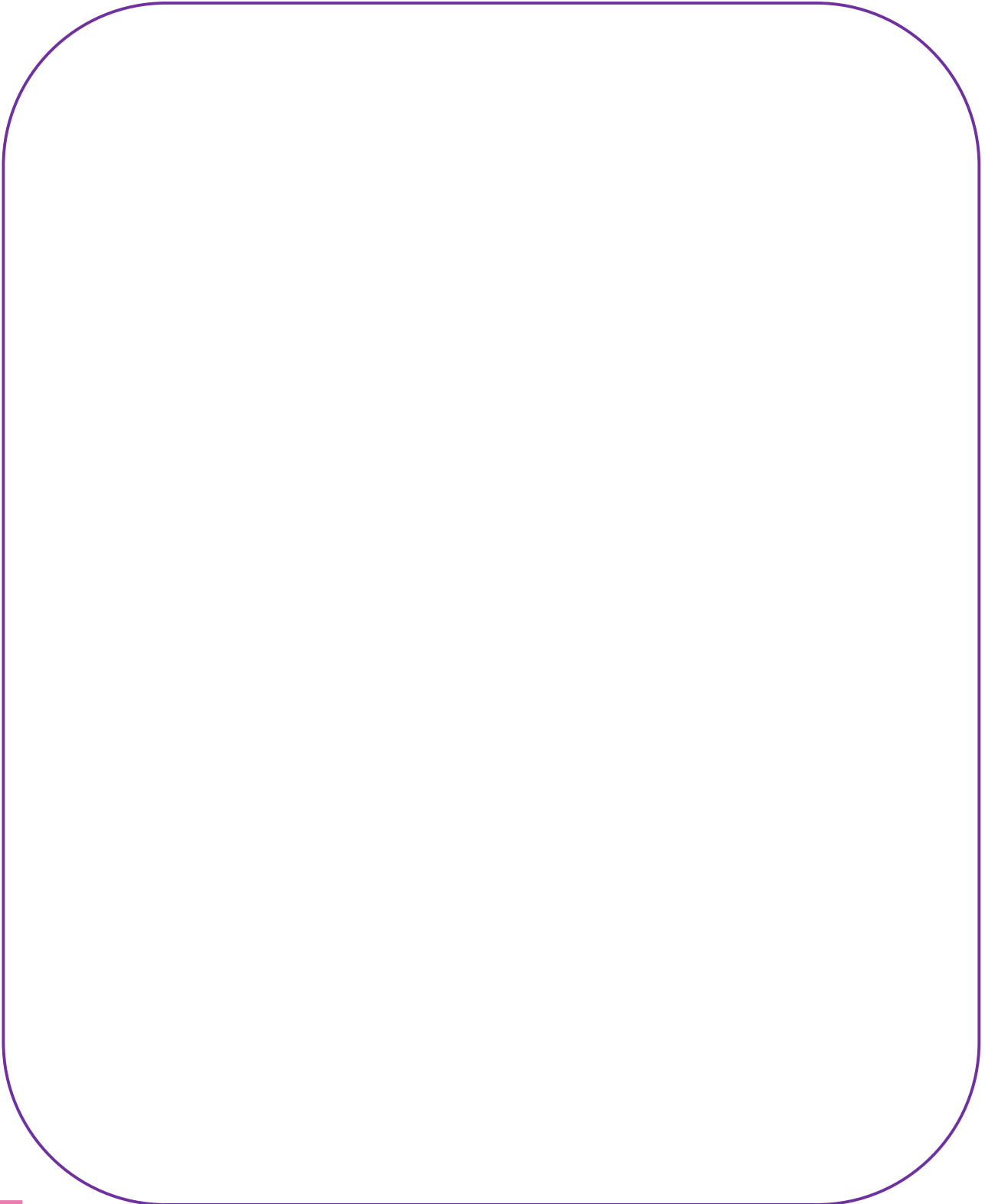
Use the template below to design your own pirate flag.



Imagine you are the captain of your own crew.

- Who is in your pirate crew?
- What do they look like?
- What are their names?

Draw your pirate crew in the box below.





The Roald Dahl writing challenge

This challenge is inspired by *Charlie and the Chocolate Factory*, and we're asking you to invent your own scrumdiddlyumptious treat.

What do you think is the most magical space in your home? Is there a room under the stairs, an entrance to the loft, a space behind the sofa, or maybe even the garden shed? When you've thought of your special place take yourself there with some pens and paper, and then prepare yourself for something wonderful to happen.

Imagine that your secret room has transformed into a new section of Willy Wonka's chocolate factory, where you will invent a magical sweet or chocolate treat good enough for Charlie Bucket himself.

Once you've thought of your scrumptious treat, it's time to design an advert to encourage other children to buy it. You might want to think about the following things:

- What is your sweet called?
- What does it look like?
- Are there any mystery ingredients?
- How is it made?
- What does it taste like?
- Most importantly, what happens when you eat it?

You can use pictures as well as words and you can be as creative as you like!

Bonus activity

As well as creating an advert you might also want to write an introduction about how you first discovered your tasty invention. You could include a description of your secret room transforming into Willy Wonka's factory to show how an ordinary day turned into something extraordinary.

Top tips

- If you've never read *Charlie and the Chocolate Factory*, you can listen to the first chapter for free on the [Roald Dahl app](#) or on [SoundCloud](#)
- Watch this [short clip](#) about the features of an advert, and [this video](#) about how advertising has changed over time
- For more *Charlie and the Chocolate Factory* fun, try this brilliant [activity pack](#)

Roll a story

What you need to create your own story: one die and your imagination



How to roll your own story

1. Select the **main character** in your story by rolling the die and finding out which character from the first row of the story grid matches that number.
2. Roll the die again to find the **setting** of your story from the second row of the story grid. The setting is where the story takes place.
3. The final roll of the die will reveal the **problem** of your story. This is what needs to be resolved by the ending.

How to tell your story

Stories can be told in many different ways. Here are some ideas of how you can share your story:

- Write it on paper to make your own book (you could even add illustrations to make it a picture book)
- Read it aloud to anyone who will listen (including on the phone)
- Act it out (with family members or with toys)
- Record a video or audio of you telling your story (you could even film pictures you have drawn)

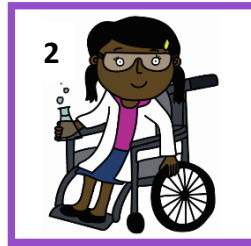
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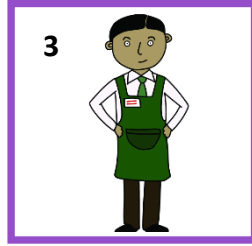
Story grid



chef



scientist



shopkeeper



builder



doctor



journalist



bookshop



castle



forest



cellar



desert island



volcano

1 There is a lost item that needs to be retrieved

2 Someone is trapped and needs help to escape

3 Someone is being chased by an enemy

4 A day where everything goes wrong

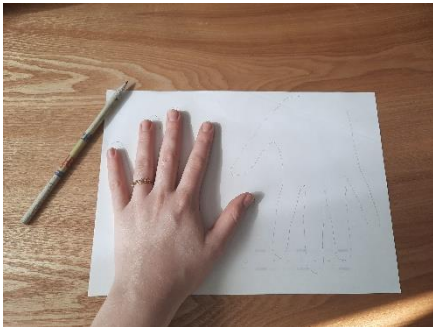
5 A magical item is a portal to another location

6 Items keep going missing and the mystery needs solving



Handprint sunshine

Bring the sun indoors by making this sunshine of handprints!



Step one

Draw around your hand six times on some paper.



Step two

Colour in your handprints in sunny colours. Cut them out using scissors, and glue onto a circle of paper.



Step three

What words or memories sunshine remind you of? Maybe a holiday or trip to the park? Maybe a type of food, or a feeling? Is there a smell or a sound? Write your words on the 'rays' of the sun.



Ta-da!
Put your sunshine up on your window, kitchen cabinets, fridge or mirror to brighten up your day.